The game of Sticks is played with 10 thin sticks about 6” long that are held in a player’s fist with the bottoms of the sticks hidden in the lower fist. One stick is marked on the bottom. The idea of the game is to draw as many sticks as possible before getting the marked one. The winner of the game is the person who can draw the most sticks before getting the marked stick. This game is for developing pure intuition, until the person can identify the marked stick, then the game becomes the skill of observation. (Assiniboine)